

Risk Assessment – Wide Games

Name of activity, event, and location	Wide Games - 8th Chelmsford Scouts. Scout site / Local Park	Date of risk assessment	27/03/2026	Name of person doing this risk assessment	Martin Payne/Stuart Collett/ Vicki Carcary
		Date of next review	27/03/2027	Version	1.0

What could go wrong? What hazard have you identified? What are the risks from it?	Who is at risk?	What are you going to do about it? How are the risks already controlled? What extra controls are needed? How will they be communicated to young people and adults and remain inclusive to all needs?	Review & revise What has changed that needs to be thought about and controlled?
A hazard is something that may cause harm or damage. The risk is the harm that may occur from the hazard.	For example: young people, adult volunteers, visitors	Controls are ways of making the activity safer by removing or reducing the risk. For example, you may use a different piece of equipment or you might change the way you do the activity.	Keep checking throughout the activity in case you need to change what you're doing or even stop the activity. This is a great place to add comments which will be used as part of the review.
Hazard - Drop off and Pick up Risk - danger of being knocked over by cars	Leaders, Scouts, Parents	Designate meeting point away from cars	
Hazard - not knowing who is at event Risk - leaving someone behind	Leaders, Scouts, Parents	Leader to take register and record on OSM	
Hazard - Uneven ground - danger Risk - twisted ankle, broken bones, cuts	Leaders. Scouts	Leader to advise Scouts of dangers and remind them to be careful when traversing area. Torch to be used, suitable footwear to be worn- advised on OSM First aid kit appropriate for conditions to be available	
Hazard - strangers Risk - abduction	Scouts	All Scouts to stay in a minimum of pairs. No one to wander off	
Hazard - not knowing when to come back Risk - Scouts do not return	Scouts	Leaders to have whistle and advise Scouts that when 3 long blasts are blown all are to return to the start location.	

You can find more information in the Safety checklist for Section Volunteers and at scouts.org.uk/safety

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Hazard - Extreme weather	Scouts, leaders	Correct clothing for weather to be worn. Wet weather gear or warm clothes as appropriate - Parents to be reminded on OSM.	
Risk - hyperthermia/Sunstroke		Suncream and hats for hot weather. Drinks to be brought with them or arranged by leaders - advise via OSM	

Don't forget, as part of your programme planning, you should have contingency activities in reserve just in case you can't do what was planned or you need to stop half way through. Make sure this is shared with those involved, so everyone knows how to respond. You should have risk assessed contingency activities prior to them taking place and communicated key information to those involved as with all activities.

DOCUMENT VERSION CONTROL

Version Number	Changes Made	Changes Made By	Date
1.0	Risk Assessment Created Document Version Control Log Created	Kyla Flack	16/09/2026

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